

**Science** 

Animals including humans 1	Term: 1		Year: 3/4 Cycle 1		
Foundations of previous learning:					
Year 1 Identify and name a variety of common animals that are birds, fish, amphibians, reptiles and mammals Identify and name a variety of common animals that are carnivores, herbivores and omnivores Describe and compare the structure of a variety of common animals (birds, fish, amphibians, reptiles, mammal invertebrates, including pets) Identify, name, draw and label the basic parts of the human body and say which part of the body is associated o			ffspring which grow into adults f animals, including humans, for survival (water, food and air) se, eating the right amounts of different types of food, and hygiene		
Sense. Unit Learning					

# Skills Knowledge a science model To know what animals need to eat to stay health to construct tables & bar charts To understand what a balanced diet is.

Vocabulary

NC Objective - Coverage

Identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat	Begin to use a science model Use frames to construct tables & bar charts Remember science words	To know what animals need to eat to stay healthy. To understand what a balanced diet is. To know what a skeleton is and why we have one. To understand how we move.	Nutrition Nutrients diet balanced	eating photosynthesis circulation blood
Identify that humans and some animals have skeletons	Assessment of Skills	Assessment of Knowledge	unbalanced	heart
and muscles for support, protection and movement	Explaining science. Data, tables and graphs. (See Phil Watkins Assessment boards)	What do animals need to eat to stay healthy? What is a balanced diet? Why do we have skeleton? How do we move?	sugar protein fat vitamins minerals water energy oxygen feeding	vertebrate invertebrate skeleton bones support protection movement

**History** 

Chronology, Lifestyle changes		Topic: Land Before time	Term: Autumn 1	Year 3/4 Cycle 1
Foundations of previous learning: Know about different periods of time Know how to sequence ideas within a Know how sources of information ca	0	o understand the past.		
		Unit Learning		
NC Objective - Coverage	Skills	Knowle	dge	Vocabulary
Changes in Britain from the Stone Age to the Iron Age	Year 3 Chronological understanding Understands timeline can be divided into BC and AD. Uses words and phrases: century, decade. Knowledge and understanding Uses evidence to describe past. Uses evidence to find out how any of these may have chang time period. Describes similarities and differences between and objects. Historical interpretation Looks at 2 versions of same event and identifies differences accounts. Historical enquiry Asks questions such as 'how did people? What did peopl Suggests sources of evidence to use to help answer question Organisation and communication Presents findings about past using speaking, writing, ICT an Year 4 Chronological understanding Uses words and phrases: century, decade, BC, AD, after, b Knowledge and understanding Shows knowledge and understanding by describing feature societies and periods Identifies some ideas, beliefs, attitudes and experiences of and children from the past Historical interpretation Gives reasons why there may be different accounts of histor Historical enquiry Understands the difference between primary and secondare evidence	Impeople, events       To know that the shelters user change throughout the time p         Impeople, events       To know that cave paintings a about the Stone Age.         Important       To know that the people in the from hunter gathers to agricul         Important       To understand the archaeolog         Brae.       To know who the Amesbury A important.         Important       Important.         Important       To yry.	Gathere ccurred after the Ice Age. chree different periods; Palaeolithic. Arrow Mesolithic. Interials progress from din the Stone Age eriod. Ind artefacts inform us e Stone Age progressed ture. Cave pa Evolve Skara Br etol Meapor ture. Stone Age Stone Age	nity Den Survive Survive Neolithic Ythal Mammoth apien Pelt Handaxe Borer Handaxe Borer Hammersmith Hides Sourcher Ice Age ge Decade BC Decade BC Soric AD hic After ure Before Sourch During
	Assessment of Skills	Assessment of	, , , , , , , , , , , , , , , , , , ,	
	Year 3 I can use evidence to describe events from the past. I can look at two versions of the same event and identify di between them. Year 4 I can describe features of past societies and periods, identif beliefs, attitudes and experiences of people from the past. I can give reasons as to why there may be different account	What three different material           Stone Age?           fying ideas,           How do the Stone Age shelter           How do we know about the Stone	s the Stone Age split s did they use in the s change over time? cone Age?	

# Art and Design

Experimenting with colour		Topic: Land Before Time	Term: Au	itumn 1	Year: 3/4 Cycle 1			
coundations of previous learning: ear 3 children will have created and experimented with shades of colour and be able to name some of these. ear 4 children will have mixed and matched colours to create palettes to match images.								
Unit Learning								
NC Objective - Coverage	Skills	к	nowledge		Vocabulary			
Pupils should be taught: To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.	Year 3         Mix and match colours (create palettes to mate Experiment with water colour exploring intensito develop shades         Develop in confidence when adding greater detexture to 3D work         Year 4         Begin to experiment with colour to create moto colour palettes         Lighten and darken tones using black and whit Experiment with a wider range of materials. Begin to suggest improvements to own work	tch images). in Stone Age cave painti sity of colour To know that the purpo to record stories during etail and To know that Stone Age materials to make differ colour. To know that the Stone different surfaces with o	se of Stone Age cave paintings was that period. People mixed different natural rent shades and intensities of Age paintings were created on	Mix Water colours Match Natural materials Texture Shade Cave painting Surface Artwork Creation Natural Layer				
	Assessment of Skills	Assessm	ent of Knowledge					
	Year 3         Mix and match colours creating palettes to ma         Develop in confidence when adding greater do         texture to 3D work         Year 4         Experiment with water colour exploring intensito develop shades         Begin to suggest improvements to own work	etail and How did they create the paintings? Why did they create Sto What did the Stone Age colours?	e colour for Stone Age cave one Age cave paintings? people do to create different ge people create their artwork?					

<b>Physical Education</b>
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Football		Term: Autumn 1 Ye	ear: 3/4 cycle 1
Foundations of previous learning:			
Year 1: Negotiate space when racing and chasing, adjusting speed or Pat, throw, kick, stop and sometimes catch a ball. Run a short distance with some control. Throw a projectile in a given direction. Show control and co-ordination when moving or standing stil Move fluently, changing direction and speed easily and avoid Show control and accuracy with the basic actions for rolling, Understand the aspects of tracking, and get in line with the b Understand the concepts of aiming, hitting into space, and try Use skills in different ways in different games, and try to win Recognise space in their games and use it to their advantage	II. ling collision under arm throwing, striking a ball and kicking. all to receive it king the ball to a good position for aiming by changing the way they use skills in response planning where to stand to make it difficult for		
Describe what it feels like when they breathe faster during ex Explain why running and playing games is good for them Watch others movements carefully Describe what they have done or seen others doing. Copy what they see and say why it is good To identify and show understanding. To perform as part of a team. Assessment: Pat, throw, kick, stop and sometimes catch a bat			
		Unit Learning	
NC Objective - Coverage		Skills and Knowledge	Vocabulary
Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending	Use a range of tactics to keep possession of the How simple plans that they know that they cause the knowledge they are learning in P.E to	he ball hes we the game her, make rules for their own games, which they explain and teach to others he ball and get into position to shoot and score an make work make up suitable warm up activities for the games they are playing Assessment	pass shoot strategy teamwork cooperation posture position
	Pass, receive and dribble a ball to keep posse	ssion in invasion games, heading towards a goal.	

### **Music**

pic: African Drums Year: 3 Autumn 2 undations of previous learning: I can play a variety of classroom instruments, playing whole class musical instruments as an ensemble. I can understand the various music language to describe the musical dimensions of a piece. I can li usic and understand the different musical dimensions running through it.							
		Unit Learning					
NC Objective - Coverage	Skills	Knowledge	Vocabulary				
play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression listen with attention to detail and recall sounds with	To play a range of African instruments. To be able to follow the conductor's instructions to st and stop together, maintain speed and pulse during ensemble.	······································					
increasing aural memory	Assessment of Skills	Assessment of Knowledge	Djembefola				
	I can play African drums with increased confidence a of an ensemble. I can follow the instructions of the conductor to start and maintain speed and the pulse during a performan	the glockenspiel? stop	Call and response Polyrhythms Djembe Skin Striking Edge of the Skin Middle of the skin				

# **Religious Education**

Topic: Hinduism: Divali	Ye	ear: 3/4 Cycle 1	Term: Au	itumn 1			
oundations of previous learning: To understand that Hinduism is one of the key religions in the UK. To understand that faith can form an essential part of everyday life.							
Unit Learning							
NC Objective - Coverage	Skills	Knowle	edge	Vocabulary			
<ul> <li>Would celebrating Divali at home and in the community bring a feeling of belonging to a Hindu child?</li> <li>To investigate what happens during the festival of Divali and whether the celebrations being a sense of belonging to Hindus.</li> </ul>	Thinking about religion and belief make links between beliefs, stories and practices identify the impacts of beliefs and practices on peo- lives identify similarities and differences between religi- beliefs Enquiring, investigating and interpreting investigate and connect features of religions and belief describe and suggest meanings for symbols and ot of religious expression Beliefs and teachings (what people believe) describe some religious beliefs and teachings of re- studied, and their importance Practices and lifestyle (what people do) describe how some features of religions studied an or exemplified in festivals and practices Expression and language (how people express themselves) make links between religious symbols, language and stories and the beliefs or ideas that underlie them Identity and experience (making sense of who we compare aspects of their own experiences and the others, identifying what influences their lives	To know that Hindus try to brin world as possible. To know that Divali is a Hindu c To know what happens at home Divali. To identify key things that are n celebrations. To know why Hindus celebrate To understand how Divali helps sense of belonging. e used	nd the story of Rama and g as much good to the elebration. e and at temple during nade during Divali Divali.	Divali Ramayana Rama Sita Lakshimi Rangoli patterns Diva lamp Puja tray Mandir Worship Prosperity Temple Community			
	Assessment of Skills I can tell you three important actions I could take support a group I belong to. I can discuss my understanding of my group's sym I can start to say why Divali might bring a sense of belonging to Hindus.	and start to explain how I think at Divali.	s Hindus celebrate Divali				

### Computing

Making My Program in Scratch	Topic: Pr	ogramming	Year: 3	Term: Autumn 1
<ul> <li>tell you the order I need to do things to program a robot or software to do a pa look at my friend's program and tell y use Coding software to make objects a</li> </ul>	ou what will happen. nove. ere it goes wrong so that I can debug it.			
NC Objective - Coverage	Skills	Knowledge		Vocabulary
To design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts To use sequence, selection, and repetition in programs; work with variables and various forms of input and output To use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs	Computer Science: Understand that code can be programmed to execute at different times. Work with various forms of input/ output. Can program a sequence of actions, making different pieces of code execute at different times. Can understand conditional events in the background. Can write and debug programs that accomplish specific goals.	To break an open-ended problem up into smaller To put programming commands into a sequence achieve a specific outcome. To detect a problem in an algorithm which could unsuccessful programming. To keep testing my program and can recognise w need to debug it. To use repeat commands. To de the algorithm you will need for a simple task.	to Background Block result in Collaboration Control /hen you Costume	Make mistakes Movement Pattern Output Persevere Repeat Rotation Sequence Sprite Stage Wait / Pause
		Assessment of Knowledge		
	Can you use a sequence of steps to make things happen? Can you create a sequence to make the cat keep walking b Can you explain the algorithm you will use to make the cat Can you program your own joke with two selected charact mistakes? Can you plan an interactive story with more than one sprit Can you program more than one sprite?	sprite dance to a beat and say something? ers, continually trying out the programming and debu	igging any	

Being me in my world	Jigsaw	Year: 3/4	Cycle 1	Term: Autumn 1
Foundations of previous learning: Y1 - To know the rights and responsibilities of being a mem Y2 - To listen to other people and contribute my own ideas				
	Unit Learning			
Themes (Puzzle pieces)	Outcomes			Vocabulary
Getting to know each other Our nightmare school Our dream school Rewards and consequences Our learning charter Owning our learning charter	I recognise my worth and can identify positive things about myself and my achievements. I can set personal goals I know how to use my Jigsaw Journal I value myself and know how to make someone else feel welcome and valued I can face new challenges positively, make responsible choices and ask for help when I nee I recognise how it feels to be happy, sad or scared and am able to identify if other people a I understand why rules are needed and how they relate to rights and responsibilities I know how to make others feel valued I understand that my actions affect myself and others and I care about other people's feeli I understand that my behaviour brings rewards/consequences I can make responsible choices and take action I can work cooperatively in a group I understand my actions affect others and try to see things from their points of view I am choosing to follow the Learning Charter <b>Assessment</b> <b>Year 3</b> To understand that actions affect myself and others. <b>Year 4</b> To care about other people's feelings and empathise with them.	are feeling these emotions	Worth Positive Goals Value Welcome Challenge Positive Responsible Choices Happy Sad Scared Emotions Rules Rights Responsibilities Rewards Consequences Actions	

# **PSHE**

Numbers, greetings, classroom instructions, Christmas.		Lessons 1 -4 plus Christmas lessons	Year: 3	Term: Autumn 1			
Foundations of previous learning: We begin to teach French in KS2, however we start to familiarise the children in KS1 with basic greetings. Unit Learning							
NC Objective - Coverage	Skills	Knowledge		Vocabulary			
Listen attentively to spoken language and show understanding by joining in and responding Explore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning of words	Letter strings – oi, eu Links between sounds and spellings. Listen to and respond to rhymes Imitate pronunciation Participate in a short exchange. Discriminate between un/une	Know numbers 0-10 Know how to say yes and no. Be able to greet someone. Follow classroom instructions To know ask for and give name. Know the names of some characters in th	Un Deux Trois Quatre Cing Six September huit	Mal Salut Ecoutez Regardez Asseyez vous Levez vous Repetez			
Engage in conversations; ask and answer questions	Assessment of Skills Listen, recognise and respond to simple comma questions.	Assessment of Knowle ands and Can you count to 10 in French. How do you say yes/no? What is your name?		Venez ici Silence Comment t'appelles-tu? Je m'appelle Monsieur Madame Mademoiselle			